



Supports Southern California Dealers!

Promotional Opportunities

- **NewsTrax** newsletter represents the Inland Empire, Orange County, Los Angeles, and Sacramento chapters as well as supporting members outside a chapter area. This monthly newsletter is emailed to over 800 dealer owners, controllers, managers and supporting firms of auto dealerships throughout Southern California.
- **Website** has a steady flow of traffic with a average of over 4200 viewer per month.

Advertising: Provide non-bleed camera-ready artwork based on the one of the following options.

	NewsTrax Newsletter		Website	
Size	Member	Non-Member	<u>Member</u>	Non-Member
Business Card (3.5" x 2")	\$40	\$55	\$75	\$105
Quarter Page—square (3 5/8" x 4 1/2")	\$70	\$90		
Half Page—horizontal (7 1/2" x 4 1/2")	\$100	\$125		

Note: If you sign up for 2 or more ads you receive a \$15 discount on the total amount due. Sign up for one full year of advertising and pay for 11 ads and receive the 12th ad FREE.

Ad Specifications:

- Advertising submissions are due by the 25th of the month, prior to the month of publication, along with the payment in full. Example (by October 25th for the November publication) Please provide a copy of this form with your ad and payment.
- Artwork must be non-bleed, camera-ready. ADOMA is not responsible for edits, corrections, and/or resizing of the ad.
 Submit your ad in digital format (.jpeg, or .pnc format) file by the deadline to adomaoffice@gmail.com. The newsletter is submitted in electronic format so full color ads are welcome.

Question? Contact the ADOMA office at adomaoffice@gmail.com

Advertising Submission	ns		
(Please Print) Name:	ADOMA member?		
Telephone:	Email		
Run my	(size ad) in the NewsTra x and/or Website for (# of issues)		
Paying by: □ Check #	☐ Credit Card (go to adoma.org, "News/Events", "Advertising", payment button)		
Amount Due: \$	(Please EMAIL this form with your advertisement or mail form in with payment.) Mail Payment and Form to: ADOMA, 360 E. First St., #891, Tustin, CA 92780		